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Offline Activity: 172 Merit: 100 Online Game Server Development MemberActivity: 172 Merit: 100 Online Game Server Development November 24, 2017, 07:49:07 AM Re: [RELEASE] Game-Chat Server with Multiplayer Support September 21, 2017, 09:52:00 AM #1 Hello everyone! This is a news for all you who are interested in developing a server that will provide a chat channel with voice support and a multiplayer. I will explain here how this system works and the big innovations I have done with it. Note: This system only work on windows computers. This server is dedicated to build a multiplayer game server, so all you have to do is to connect a keyboard and mouse on one computer and the client on another and start game and you will see your friends in the chat channel. The server is very simple and it does not require much resources, it only requires about 3 Gb of space in memory for the game and the chat, each chat has a different time limit, 10 seconds for the general chats and 30 seconds for the admin chats, the voice is transmitted directly to your computer so no need of a headset or speakers. The chat is based on

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the java classes developed by the game companies like GWC and CCP, so it is very easy to add a new user or change the settings or the layout of the chat window. The chats have an internal pool, so it is really fast and if you get a lot of users the chats will not slow down, the server is designed to handle a very large number of users. As the chat is very simple and easy to customize, everyone can start to develop it and start to build his own games and multiplayer. This server also includes a feature for the admins, it has a specific area where they can manage their players, so you can create a lobby to your admins and they can easily administer their players. The chat can be used in a different way, if you want to implement your own games, the server will provide a nice and easy interface to build your game. Here is a video demonstrating the chat: Here is the github link to this system: And here you will find all the information you need to implement this server: 82157476af

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